



Design and Technology- Textiles

Year	Product	vocabulary	Skills spiral	Knowledge spiral	Famous Technologist	Assessment Pre and post
N	Easter Basket	Threading, weaving thread In, out, under over.	Explore and use different fabrics/ materials (including opportunities in continuous provision). Cut and join fabric and materials with simple techniques.	Begin to understand how to join fabrics and materials .	N/A	
R	Easter Card	Sewing Card Needle Make Stitch	To explore, use fabrics/ materials giving reasons (including opportunities in continuous provision). To begin to think about user and product – who is the card for and why are we making it? To cut and join fabric and materials with simple techniques.	Begin to understand how to join fabrics and materials using different techniques. Being to explore different finishing techniques.	N/A	
*Please see EYFS curriculum plans for further links to Textiles in Nursery and Reception.						
Y1	Puppet	Felt template Decorate Glue spreader Features Decorate Join Planning Ideas Evaluate Design Running stitch	To design a functional and appealing puppet for a chosen user and purpose based on simple design criteria. Generate, develop, model and communicate their ideas. Select from and use a range of tools and equipment to perform practical tasks. Evaluate their products against their designs.	Explore and evaluate a range of existing textile puppets. Understand how simple puppets are made using a template to create 2 identical shapes. Understand how to join fabrics using different techniques. Explore different finishing techniques.	N/A	



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Y3	Money Carrier	Mark out Finish Design brief Function Purpose Mock up Names of Fastening Compartments Seam. Purpose User Annotated sketch Pattern pieces Over stitch	Generate realistic ideas for their design brief. To produce annotated sketches for their design. Plan the stages of their design. Select a range of appropriate tools with some accuracy. Select fabrics and fastening according to their functional characteristic. Test their money carrier against the original design brief. Take into account the views of others.	Evaluate a range of different money carriers. Understand how the designer of Velcro has influenced the history of textiles. Understand how to securely join 2 pieces of fabric together. Understand the need for a pattern.	Inventor of Velcro – George de Mestral Include how he was inspired by burr seeds in nature to create the hook design	
Y6	waistcoat	Finishing techniques Seam allowance Aesthetics Reinforce Right side/wrong side Hem Prototype Pinking shears Pin it Design criteria Back stitch	To generate ideas by carrying out research. Develop model and communicate ideas appropriately. Design purposeful, functional waistcoats based upon the design brief. Produce detailed list of equipment for their task. Formulate step by step plans. Select from and use a range of tools to make a waistcoat which is	Investigate and analyse a range of existing waistcoats. To know that a waistcoat can be made from accurately made pattern pieces, fabric shapes and different fabrics. To know fabrics may be reinforced where appropriate.	Vera Wang	



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		Blanket stitch	accurately assembled and well finished. Compare the final product against the design specification. Test products with intended use. Critically evaluate the quality of design. Consider the views of others to improve their work.			
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