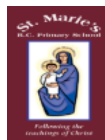


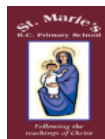
Art and Design - Sculpture

Year	End Point	vocabulary	Skills spiral	Knowledge spiral	Artist, Crafts Maker, Designer	Assessment Pre and post
N	Fossil/bear prints	press push	Use available resources to create new things.	Enjoy looking at a range of artwork and begin to make comments.		
R	Environmental sculpture	choose in front of behind	Use natural materials to create own artwork, choosing their style and resources appropriately.	Talk about a piece of environmental sculpture, sharing own opinion and giving reasons.	Andy Goldsworthy	
*Please see EYFS curriculum plans for further links to Sculpture in Nursery and Reception.						
Y1	Clay tile forest scene	roll knead sculpt(ure) texture construct clay pattern tile carve	Start to record simple media explorations. Manipulate malleable materials in a variety of ways including rolling, pinching and kneading. Use tools and equipment safely and in the correct way. Create designs from imagination and direct observation. Impress and apply simple decoration techniques: impressed, painted, applied. Shape and model materials for a purpose, e.g. a flower from imagination.	Study works by Maurice Sendal and Victoria Ellis, learning how and when they were made. Form opinions about the process of their work saying what went well & how they might improve it.	Maurice Sendal Victoria Ellis	



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Y2	Wire bird sculpture	sculptor form wire twist bend wrap snip	Join materials together and apply decorative techniques. Create models from imagination and direct observation.	Study the sculptures of Cathy Miles learning how and when they were made. Discuss the work of sculptors and relate these to their own ideas. Show an awareness that natural and human made materials can be used to create sculptures. Evaluate their own and their peer's work.	Cathy Miles	
Y3	Rainforest animal sculpture (using recycled)	Form Texture Shape Body parts Decorate	Explore how to strengthen materials together. Join materials together Show an awareness of how texture, form and shape can be transferred from 2D to 3D. Shape, mould and make constructions from different materials. Develop an understanding of different ways of finishing work (e.g. paint)	To know who Sokari Douglas Camp is and why she uses recycled materials. To evaluate the sculptor's constructions and use of recycled materials. Understand that form can be explored in sculptures. Understand that a range of media can be selected (due to their properties) for different purposes.	Sokari Douglas Camp	
Y4	Mod roc deathmask and canopic jar	Modroc Layer overlap Coverage Stiffen	Explore how plaster (mod roc) can be added to create strength and texture to a structure. Design a 2D canopic jar that will be created into a 3D sculpture.	Discuss the life and work of Egyptian crafts people, sculptors and architects and how these might influence their own work/designs.	Ancient Egyptian Craftspeople	



Art and Design - Sculpture

		Support Sets Harden Canopic jar Finer details	Use modelling techniques to create an armature. Use mod roc with increasing accuracy. Adapt work when necessary and explain why.	Be aware of health and safety points when using mod roc. Develop an understanding of finishing work using paint. Peer evaluate completed sculptures referring to use of decoration and use of form.		
Y5	Clay pots	Ceramicist Wedging Kneading Score Slip Smooth Coil Ball Pinch Identity Symbol Coil Pot Glaze Varnish	Explore the possibilities of clay. Try out a variety of clay techniques and moulding. Record a variety of clay techniques and moulding. Use a variety of methods & approaches to communicate observations & to design & make artefacts. Independently recognise problems and adapt work when necessary – taking inspiration from other sculptors Develop an understanding of different ways of finishing work (e.g. glaze, paint, varnish).	To know the roles & purposes of artists/crafts people working in Roman times. To become aware of the sculptor Grayson Perry and evaluate his coil pots. To compare and contrast the work of ancient and a modern artist. Understand that a range of media can be selected (due to their properties) for different purposes	Ancient Roman sculptors Grayson Perry	
Y6	Transition mod roc sculpture	Space Shape Form	Use a variety of materials to mould and form 3D shapes.	Know the work of the sculptor Henry Moore. But also look at the work of	Henry Moore	



Art and Design - Sculpture

		Texture Composition Modelling wire Mould Form	To sketch a 2D design to inspire a 3D sculpture. To represent an emotion in a 3D form. Work in a sustained and independent way to create an accurate, detailed sculpture. To evaluate their own and others' artwork.	sculptors Barbara Hepworth and Anthony Gormley. Chn will study their work and understand how they became sculptors. To analyse, appraise and evaluate others' sculptures. Know that modern sculptors often use nature as an inspiration for their work. Recognise sculptural form in the environment Know how to use Mod Roc effectively and safely.		
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